















German

Mandarin

French

Hindi

Indonesian



Italian



Japanese



Modern Greek



Spanish



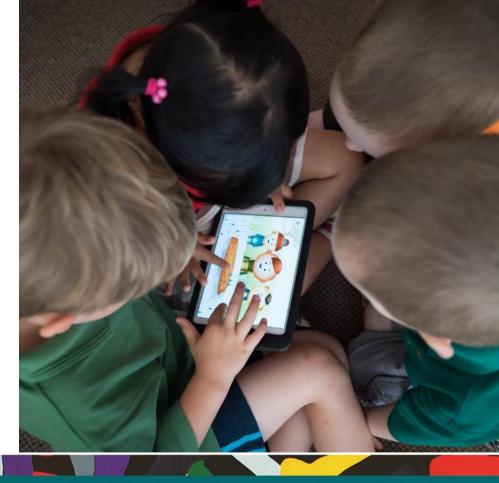
Vietnamese



What is ELLA?

ELLA is an exciting digital language learning program for preschoolers.

It opens up a world of cultural possibilities for children early in life.



ELLA Languages 2019









German



Chinese (Mandarin)

French





Indonesian



Italian



Japanese

Hindi







Modern Greek

Spanish

Vietnamese

Coming in 2020





Turkish

Korean

Language learning in digital environments

Key features of language learning that can be applied and adapted to the digital environment include:

Repetition

such as games and experiences where language is repeated over and over within a context

Visual cues

which benefit language learning by aligning images with language to reinforce learning

Production

in which children need to not just understand, but also speak and produce language

Collaboration

using group presence and digital play

Digital technologies

- Part of children's lives
- Accepted part of education settings
- Support children's play and understanding
- Enhance learning
- Support relationships and interactions



Play-based learning with technology

Do you use technology?

What technology do you use?

Is it teacher or student led learning?

How does digital play fit with your philosophy of play-based learning?









Visit the ELLA stand to explore an ELLA app



Key features for play based learning

What are the most important elements for play based learning?

How would digital play incorporate these features?





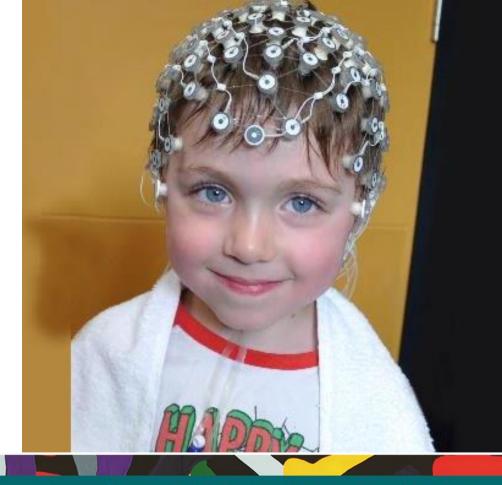




Some Insights from Research

77 per cent of children show a typical brain response consistent with automatic association of word-meaning.

Evaluation of the ELLA apps, Swinburne Babylab, Swinburne University of Technology, 2017



The apps encourage children to be engaged in high-quality social interaction with others while playing with the apps.

Evaluation of the ELLA apps, Swinburne Babylab,

Swinburne University of Technology, 2017

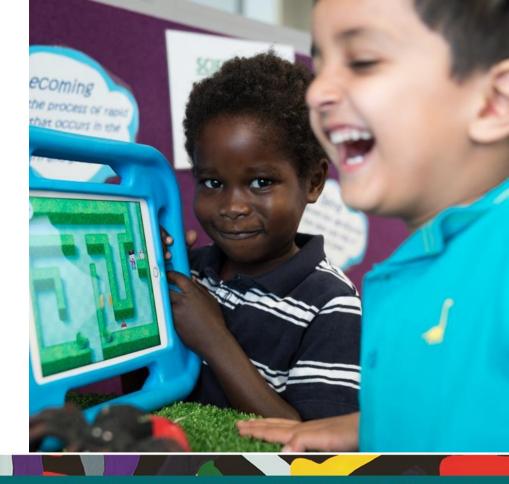


Children showed consistently high levels of engagement.

ELLA 2016 trial evaluation, Deloitte Access Economics, 2017

The apps encourage children to stay engaged in the learning process.

Evaluation of the ELLA apps, Swinburne Babylab, Swinburne University of Technology, 2017



Access and participation for children with additional learning support needs

- Modelled language
- Practice and repetition
- Visual cues
- One-on-one support
- Collaboration
- Key words
- Behaviour management



After using the ELLA apps, a child with severe learning delays who was non verbal was able to greet people, count and name colours in Italian.

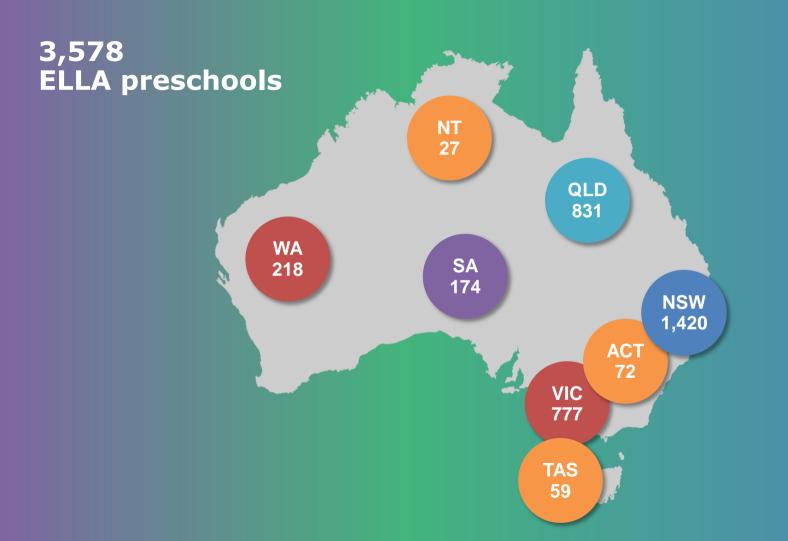
His speech pathologist was amazed and his parents are now learning Italian too.

Early Childhood Teacher

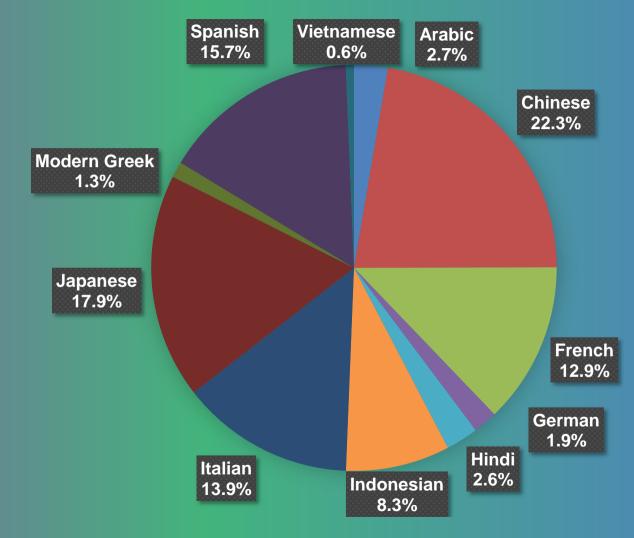
Mittagong, 2018

After two months access to the ELLA apps a child with low functioning Autism uses Chinese greeting words appropriately to communicate with educators. He can focus for 5 to 10 minutes using the apps.

Early Childhood Teacher Kardinia, 2019



ELLA Languages 2019







App 1: In the PlayroomGreetings/farewells
Likes and dislikes



Colours Sea creatures





App 3: At the Birthday Party

Numbers

Ingredients





App 5: At the Circus
Body parts

Expressing pain



App 4: At the Zoo

Fruits and drinks Expressing hunger, thirst





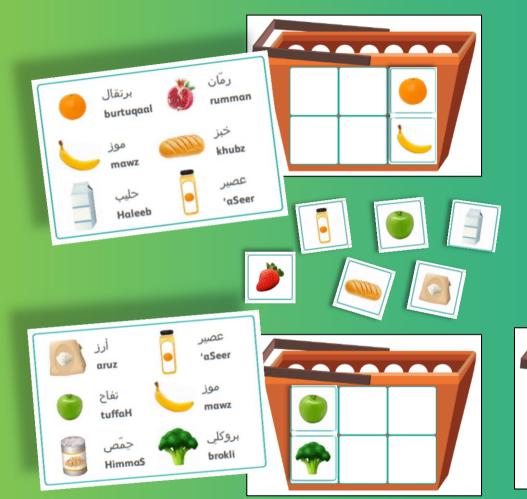
App 7: In the Town
Shapes
Size



App 6: In the Park

Action words Fast/slow

















Research findings

Early Learning Languages Australia 2016 trial evaluation, Deloitte Access Economics, 2017

Evaluation of the ELLA apps, Swinburne Babylab, Swinburne University of Technology, 2017

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